2009 FRED MEYER PRESIDENTS CUP

FIFA Laws of the Game apply with the following modifications:

A. Substitutions

Unlimited substitutions permitted, with the consent of the referee, on any dead ball.

B. Length of Games

Age group Game Length Overtime*

U11, 12	30 min halves	Two 10 min halves
U13, 14	35 min halves	Two 10 min halves
U15, U16	40 min halves	Two 15 min halves
U17 - U19	45 min halves	Two 15 min halves

^{*} Overtime is for Semifinal and Final matches only. If the game still tied after 2 full overtime periods, then FIFA "Kicks from the penalty mark" will determine the winner. For preliminary games, refer to **Note**: in Tie-breaker section "O".

C. Ball Size

U11-U12 = #4. U13-U19 = #5.

Three (3) game balls will be provided by the home team.

D. Field Preparation

Home Club is responsible for Field preparedness, to include: Mowing, lining, goal net set-up, and corner flags. All goals, including portable goals, must be securely anchored to the ground.

E. Game Start Time

Teams are expected to play games at the scheduled time and location. Referees must complete the player/coach credential check-in process (with valid member passes and official roster) prior to scheduled game time. If an unofficial roster or invalid member pass is accepted by the referee, OYSA still reserves the right to declare a post-game forfeit. For emergency situations, call the OYSA weekend hotline phone for guidance, 503-706-5450.

F. Minimum number of Participants

A team must have at least seven players and one rostered adult to start the game.

G. Team Sidelines

If space permits, coaches, spectators, and players not on the field of play must remain at least 6 feet behind the touchline and at least 18 yards from the corners of the field. Teams must be on one side of the field, spectators on the other side, if space permits. A "team" consists only of those players, coaches or managers who are on the official OYSA Presidents Cup roster and have valid member passes Coaches, players and spectators are not allowed behind the end line for any reason.

H. Official's Report

Coaches should verify with the referee at the game's conclusion that their score matches his report. All officials must submit online game reports within 24 hours after the match and official rosters to OYSA within 48 hours after match.

I. Cautioned or Sent Off Players/Coaches

YELLOW CARDS (CAUTIONS): Referees will note all cautioned players/coaches in their game report, but will not retain the specific member passes.

RED CARDS (SEND OFFS): Referees **will retain** and **submit** with their game report the member passes of any sent off player/coach. Referees will not show yellow or red cards to coaches, but will inform them clearly in conversation what action is being taken. If a coach is sent off, the assistant coach or an adult with valid member pass belonging to the team's club will be appointed. If no one is available, the game will be forfeited.

J. GAME SUSPENSIONS: minimum that will apply

Note: Red card suspensions not served in League play will carry over into Presidents Cup.

2nd caution received in the same game = 1 game

Serious foul play = 1 game

Violent Conduct (including spitting) = 2 games

Foul & Abusive Language = 1 game

Referee abuse = 3 games

Referee assault = per OYSA Referee Standards

Additional Suspensions:

- 1 game for refusal to give name to the official.
- 1 game if the Coach is sent off.
- Accumulation of penalty points in the competition according to the OYSA penalty point document.

K. Sanctions

A team must have at least seven (7) players and one (1) coach/manager and submit to the referee an official OYSA game roster and valid member passes by the official game start time or the game will be forfeited.

All forfeits will also result in a fine. Fines will range from \$50-\$1500 for each infraction. The amount of each fine will depend on the circumstances and severity of the infraction(s) and in all cases will be determined by the tournament director. Additional club and/or team sanctions may also be imposed for failure to comply with OYSA rules, bylaws, policies or procedures relating to a competition.

Failure to pay fines within 15 days of receipt of the official notice may result in a club being removed from "good standing" and could effect the club's eligibility to participate in OYSA sponsored or sanctioned activities.

"No Show" Forfeits are when a team fails to appear for a scheduled match by the official game start time.

If a team forfeits a game during Presidents Cup play because of a "no show", all games whether played or un-played will be considered forfeits.

L. Player's Equipment

- 1. All players on the field must be attired in matching uniforms (except the goalkeeper) to the satisfaction of the referee. All numbers will appear on the back of the jersey and all team players must have a different number (except the goalkeeper). The goalkeeper will be attired in an outfit that is different from the opposing keeper, all other players on the field and the referee.
- 2. Each team must have an alternate color of numbered jerseys. In cases of color similarity, the designated home team (listed first) will change jerseys.
- 3. Games are played on artificial and natural turf. All players must be prepared to play on either surface independent of schedule. OYSA reserves the right to switch the game location due to adverse field conditions or scheduling conflict.
- 4. No equipment shall be worn that is dangerous to another player (any cast constructed of hardened material, whether padded or not, is defined as being dangerous equipment).
- 5. Shin guards, covered by socks, are mandatory in all OYSA sanctioned games. Players not wearing shin guards will not be allowed to play.
- 6. No jewelry is permitted. Taping of jewelry is not permitted. Medical alert bracelet/necklaces are allowed, if taped.

M. Pres. Cup Rosters & Member Passes

Each team must submit valid OYSA 2009/2010 member passes AND an official OYSA game roster to the referee prior to each game. The only additions to the roster should be the jersey numbers assigned to each player.

Maximum Roster size

U11: 14 players 4 Coaches U12-U15: 18 Players, 4 Coaches U16-U19: 22 Players, 4 Coaches

For a pass to be valid, it must have photo of the player/coach, club registrar's signature and be laminated. Valid passes are also mandatory for coaches, asst coaches and managers, limit 4 per team. Any team that plays an ineligible player will forfeit all games in which he/she participates and will face other possible sanctions from OYSA. Any team without valid player/coach member passes and/or official game roster prior to the start of the game will forfeit the match.

Note: No guest players are allowed to participate in Presidents Cup games. All players must be on official roster. All players are Cup tied once tournament begins regardless of playing time and not eligible to be transferred to a State Cup team.

N. Responsibilities of Coaches

- 1. Each coach is responsible for the conduct of his/her team players, staff and spectators. Failure to control conduct will result in the forfeiture of the game.
- 2. Coaching is permitted from the touchline by ONE coach at a time. All valid coaches/managers must be on the team's roster and present valid member passes to the referee prior to the game.
- 3. Coaching is understood as giving directions to one's own team on points of strategy and position. No mechanical or electronic devices permitted. The tone of voice must be informative; no coach is to make derogatory remarks or gestures to the referee, players or spectators.
- 4. The following are considered irresponsible behavior and can result in dismissal from the match:
- Throwing objects in protest
- Speaking insulting words or making offensive gestures
- Kicking chairs
- Making unwanted contact with opponent
- Striking advertising boards
- Persistently and flagrantly protesting decisions of an official
- Interfering with the performance of assistant referee or fourth official duties
- Entering the field of play without the permission of the referee
- 5. The referee may caution or send off a coach if he/she is in violation of any of the rules of competition, including these responsibilities

O. Scoring Method and Tie-Breakers

Team Points for Game Results:

- 3 Points for a Win (*includes forfeit)
- 1 Point for a Tie
- 0 Points for a Loss
- *A team shall be awarded a forfeit win when its opponent does not play or is declared ineligible. The game will be recorded as a 1-0 score; however, for tiebreaking rules consideration, the goals scored and goals allowed for the forfeited game will be the average of the goals scored and goals allowed by the team in its other Presidents cup games.

In the event two or more teams are tied in point totals, their placement or advancement will be determined according to the following tiebreaker rules to first advance or second eliminate one team. The remaining teams will then restart the sequence with #1 until the tie is broken:

- 1. Head to head competition.
- 2. The cumulative difference between goals scored and goals allowed against teams played in your bracket with a max. difference of plus or minus four goals per game.
- 3. Least goals conceded.
- 4. Kicks from the penalty spot per FIFA Law.

NOTE: When a game other than a semi final or a final ends in a tie, FIFA Kicks from the Penalty Mark will take place and the results will be reported separately from the tie score. The results of the FIFA Kicks from the Penalty Mark in these games, will only be used if two teams remain tied in their brackets, after all the above tie breaker rules have been applied.

P. Safety

In the interest of everyone's safety, please observe the following: no one may play if he/she is bleeding or there is blood on his/her uniform. The referee will immediately substitute the player. The uniform must be changed. The player may not return to the game until the bleeding is stopped and the wound is covered.

Q. Protest and Appeals

The Tournament Director will appoint a Protest/Appeals committee to deal with issues related to the Laws of the Game that may arise from the competition. Referee judgment decisions during the game are final (not appealable). US Youth Soccer Nat'l Championship Series minimum game suspensions are final (not appealable).

To be valid and eligible for consideration, each protest:

- 1. must be orally lodged by a team official listed on the team roster involved in the game with the referee and with the opposing coach at the game site before entering the field of play or leaving the game site
- 2. must be verbally lodged to the Tournament Director or site coordinator within 2 hours of the end of the game. If no site coordinator is available, phone the OYSA Emergency number (503-706-5450) within the 2-hour time frame for instructions.
- 3. must be filed in writing, on the OYSA protest form, clearly citing which law of soccer or tournament rule was violated.
- 4. Written report, accompanied by a \$100 protest fee (no personal checks), submitted to the Tournament Director via OYSA office by the end of the first business day following the protested game. The protest fee is non refundable

R. Powers of the Tournament Director

All decisions of the Tournament Director are final as they relate to the rules of the Presidents Cup. In the event a game is abandoned by a referee due to spectator conduct or other serious breach of conduct by a coach or player during the Presidents Cup competition, the coach or player may be suspended. The suspension can occur only after the Tournament Director convenes a meeting of at least two protest committee members and conducts a hearing.

US Youth Soccer National Championship Series rules are being followed for the Presidents Cup.

*US Youth Soccer National Championship Series rules are being followed for Oregon State Cup.

Warning: Consumption of Alcoholic beverages and any use of Tobacco products is strictly prohibited at all State Cup game sites.

TOURNAMENT DIRECTOR:		
Scott Enyart		

Fair Play

revised 10/22/2009

2009 FRED MEYER PRESIDENTS CUP

RULES FOR U-11 THRU U-19



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